

JavaScript is for functions

Blatantly stealing from “Hey Underscore, You’re
Doing It Wrong!” — but I don’t like YDIWs

What is JavaScript

- * JS is a programming language that runs in browsers
- * (Mostly) functional

(Mostly)

* Increased through libs:

UNDERSCORE.JS

What's Underscore?

- * A library that adds functional programming stuff to JS
- * Collections: array, objects, etc.

What's functional programming?

- * Referential transparency:

// $f(2) \rightarrow 4$

$f(2) == 4$ // in all cases

- * Yes to (pure) functions: **sqrt**, **Array**

- * No to (impure) functions: **Date**,
Math.random

What's functional programming?

- * Value-based: everything is an expression (yielding a value)
- * Equational (LHS/RHS of function definitions are equivalent values):
 - * `var double = function(n) { return 2*n; }`

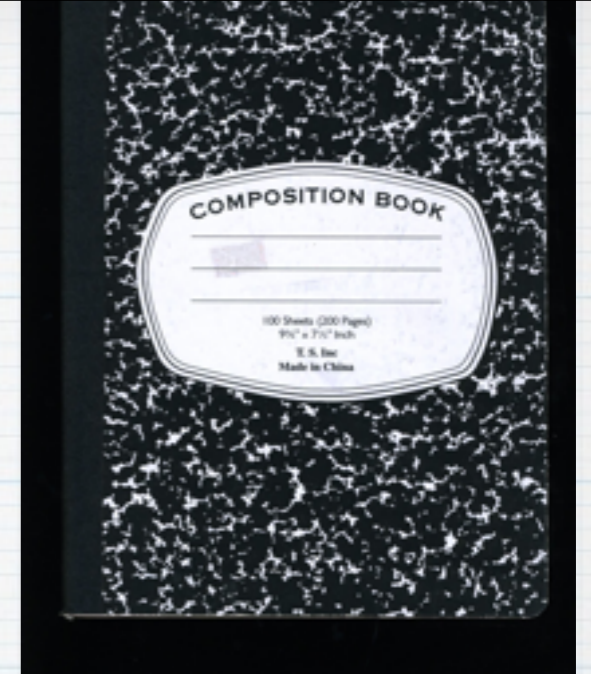
Is Underscore functional?

- * Kinda
- * It includes the usual “functional friends”,
map, filter, reduce
- * But they **don't** encourage a functional style

Functional Style

- * composition
- * currying
- * use the above for implicit arguments/
specialized functions
- * Build abstractions from... wait for it...
FUNCTIONS!

Composition



```
// type String → String
function capitalize(s) {
  return s.charAt(0).toUpperCase();
}
```

```
// type String → String
function reverse(s) {
  return s.split("").reverse().join("");
}
```

```
// type String → String
compose(reverse, capitalize, reverse);
```

Currying

- * Allows an N-ary function to be called with <N args.

- *

```
function foo(x, y, z) {...}.autoCurry()  
foo(1, 2, 3) == foo(1)(2)(3)  
// or foo(1,2)(3)  
// or foo(1)(2,3)
```

Currying

```
startsWith = function(letter, word) {  
  return letter == word.charAt(0);  
}
```

```
var pets = ["bird", "cat", "dog"];  
filter(startsWith("c"), pets);
```

```
// => ["cat"]
```

Functors

- * function "g": apply g to a value
- * functor "f": apply f to value in a context
- * $g(2) \quad // \Rightarrow \quad 4$
 $f([2]) \quad // \Rightarrow \quad [4]$

```

1 function MyObj(val) {
2   this.val = val;
3 }
4
5 // (a -> b) -> MyObj(a) -> MyObj(b)
6 MyObj.prototype.fmap = function(f) {
7   return new MyObj(f(this.val));
8 }
9
10 // (a -> b) -> f a -> f b
11 function fmap(f, obj) {
12   return obj.fmap(f);
13 }
14
15 // (a -> b) -> [a] -> [b]
16 Array.prototype.fmap = function(f) {
17   return this.map(f);
18 }
19
20 var double = function(n){return n+n};
21
22 fmap(double, new MyObj(1)); // => { val: 2 }
23 fmap(double, [1, 2, 3]);   // => [ 2, 4, 6 ]

```

NORMAL

bar.js

double

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91%

21:1

Functors

Monads

- * NOT scary.
- * For composing “lumpy” functions

Lumpy Functions

* Problem: all the words in all the links

```
* function getLinks() {  
    return $('a').map(function(_, v) {  
        return v.text;  
    });  
}  
function words(s) {  
    return s.split(/\s+/);  
}  
// compose(words, getLinks)  
// => nope :(
```

Waaahhh, I want my compose!

* `getLinks :: [String]`

* `words :: String → [String]`

* **map** is **almost** it:

```
map :: (String → [String])  
    → [String]  
    → [[String]]
```


Monads



- * They give us back our compose(ure)
- * `bind :: (a -> m b) -> m a -> m b`

Monads

* In our case:

```
bind :: (String → [String])  
      → [String]  
      → [String]  
bind(words, getLinks())
```

List monad

```
1 // "wrap" a value in the monad
2 Array.prototype.unit = function(x) {
3   return [x];
4 }
5
6 // fmap is just map for arrays
7 Array.prototype.fmap = function(f) {
8   return this.map(f);
9 }
10
11 // join :: m (m a) -> m a, "flatten"
12 Array.prototype.join = function() {
13   return this.reduce(function(xs, x) {
14     return xs.concat(x);
15   }, []);
16 }
17
18 // bind is join(fmap(f, this)) for *any* monad
19 Array.prototype.bind = function(f) {
20   return (this.fmap(f)).join();
21 }
22
23 function words(s){return s.split(/\s+/)}
24 function getLinks() {...} // jQuery stuff
25 []
26 function bind(f, ma) { return ma.bind(f); }
```

~

NORMAL monad.js getLinks unix < utf-8 < javascript 96% 25:1
"monad.js" 26L, 575C written

Promises

- * are a monad for dealing with async programming
- * problem with callbacks: sucky type
 - * type: `aCallback(val, function(){...})`
 $a \rightarrow (a \rightarrow b) \rightarrow \text{null?}$

Promises

* Type: $a \rightarrow \text{Promise } b$

* look familiar?

$\text{bind} :: (a \rightarrow m\ b) \rightarrow m\ a \rightarrow m\ b$

($m = \text{"Promise"}$)

Promise Example

```
// readFile :: String -> Promise String
var readFile = function(path) {
  var promise = new Promise();
  fs.readFile(path, function(err, content) {
    promise.succeed(content);
  });
  return promise;
};

// getUrl :: String -> Promise URI
var getUrl = function(json) {
  var uri = url.parse(JSON.parse(json).url);
  return new Promise(uri);
};

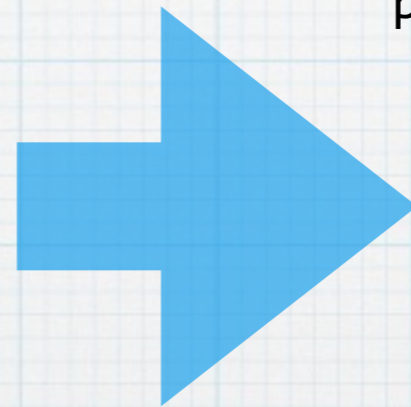
// httpGet :: URI -> Promise Response
var httpGet = function(uri) {
  var client = http.createClient(80, uri.hostname),
      request = client.request('GET', uri.pathname, {'Host': uri.hostname}),
      promise = new Promise();

  request.addListener('response', function(response) {
    promise.succeed(response);
  });
  request.end();
  return promise;
};

// responseBody :: Response -> Promise String
var responseBody = function(response) {
  var promise = new Promise(),
      body = '';

  response.addListener('data', function(c) { body += c });
  response.addListener('end', function() {
    promise.succeed(body);
  });
  return promise;
};

// print :: String -> Promise null
var print = function(string) {
  return new Promise(sys.puts(string));
};
```



```
pipe(unit(__dirname + '/urls.json'),
     [ readFile,
       getUrl,
       httpGet,
       responseBody,
       print     ]);
```

Example from: jcoglan

Yay, Promises! Yay?

- * Well...
- * jQuery promises are surely broken :(
- * Not sure what's best (Q.js maybe?)
 - * I haven't studied this extensively
 - * I'll get back to you :)

But...

- * Some people have difficulty seeing benefits
- * High-level, algebraic JS is GREAT!
- * Functions for free (— or at least low prices)
- * Future isn't widely distributed yet

Mystery BONUS Slide(s)

- * Biggest problems in Computer Science
 - * Cache invalidation
 - * Naming things

Mystery BONUS Slide(s)

- * Pure functions
 - * No notion of time or state
 - * Cache invalidation: SOLVED!

Mystery BONUS Slide(s)

- * Coding with composition of functions
 - * No variable names!
 - * ummm, still function names :(
 - * Naming things: ½ SOLVED!

Mystery BONUS Slide(s)

- * Functional programming:
- * 1 ½ *hardest* problems in CS
- * SOLVED!

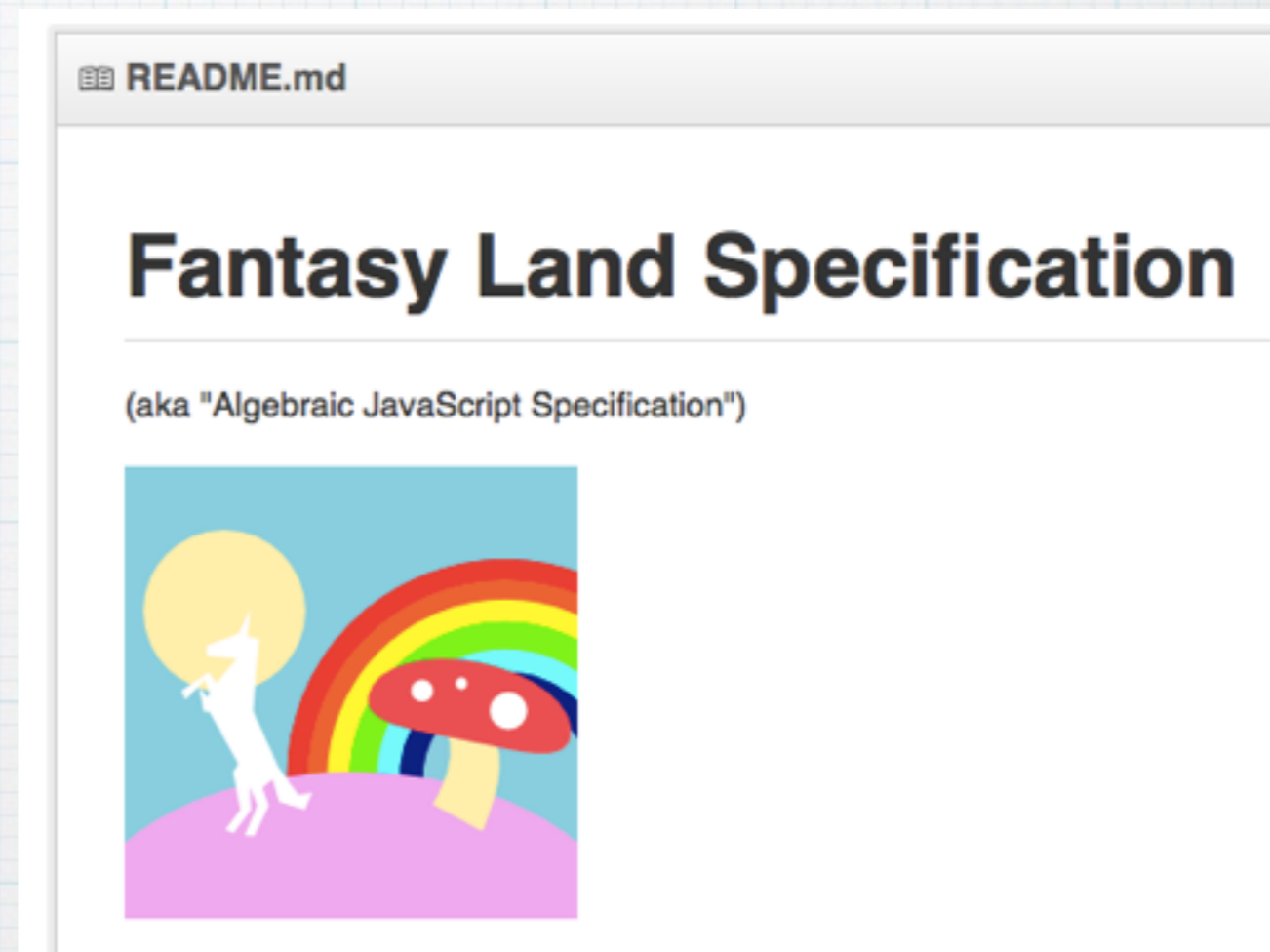
You dig?

- * Want to jam with the console cowboys in cyberspace?
- * Well then...



Fantasy Land

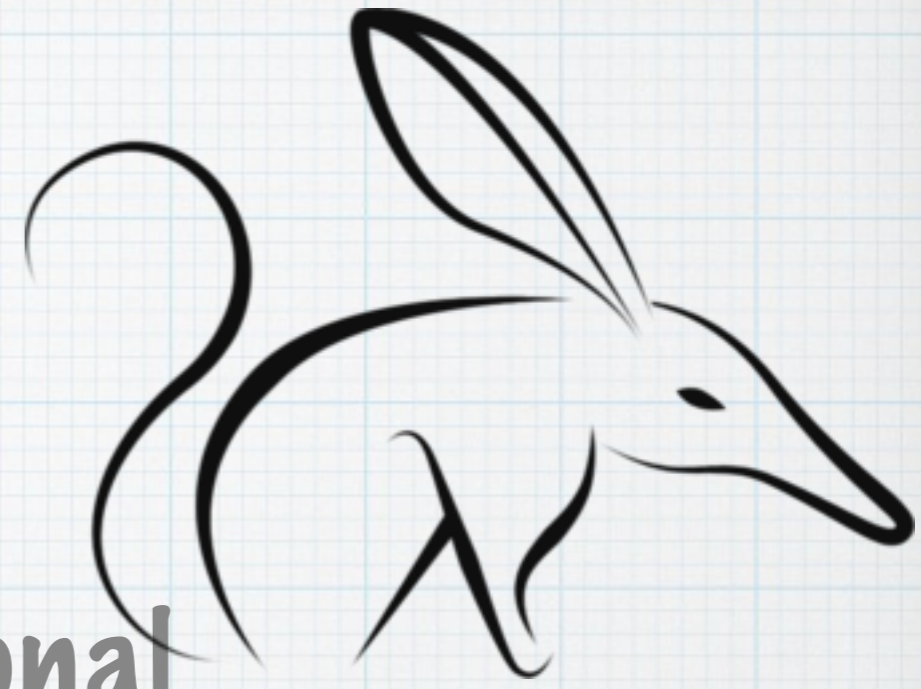
- * Defines a bunch of algebraic structs in JS!
- * great argument: <https://github.com/promises-aplus/promises-spec/issues/94>



Functional Javascript

- * <http://osteele.com/sources/javascript/functional/>
- * Really succinct JS functions:
`map('x*x', [1,2,3,4])`

bilby.js



- * I quote: "...a serious functional programming library. Serious, meaning it applies category theory to enable highly abstract and generalised code. Functional, meaning that it enables referentially transparent programs."
- * <http://bilby.brianmckenna.org>

Underscore...YDIW

- * Don't like YDIWs... but cool info
- * <http://www.youtube.com/watch?v=m3svK0dZijA>

Thanks!