Haskell V Business Rules

Modeling your stuff with glorious, chewy, types

Business Rules

- What fields are linked?
- What values are optional (important, etc.)?
- What constraints are there?
- Domain logic?

Other things

- Have to communicate with stake holders/domain experts
 - Cucumber?
- Express ourselves clearly
 - conversations
 - but also code

Represent

- { firstName :: String
- , middleInitial :: String
- , lastName :: String
- , emailAddress :: String
- , isVerified :: Bool
- } deriving (Show, Eq)

Represent

data Contact = Contact

- { firstName :: String
- middleInitial :: String
- :: String , lastName
- emailAddress :: String
- , isVerified :: Bool
- } deriving (Show, Eq)

I'm going to omit this later

 $\mathbb{W} \mathbb{W} \mathbb{W}$

data Contact = Contact

- { firstName :: String ⁴
- middleInitial :: String
- , lastName

- :: String
- emailAddress :: String ,
- isVerified :: Bool)

These are really linked...

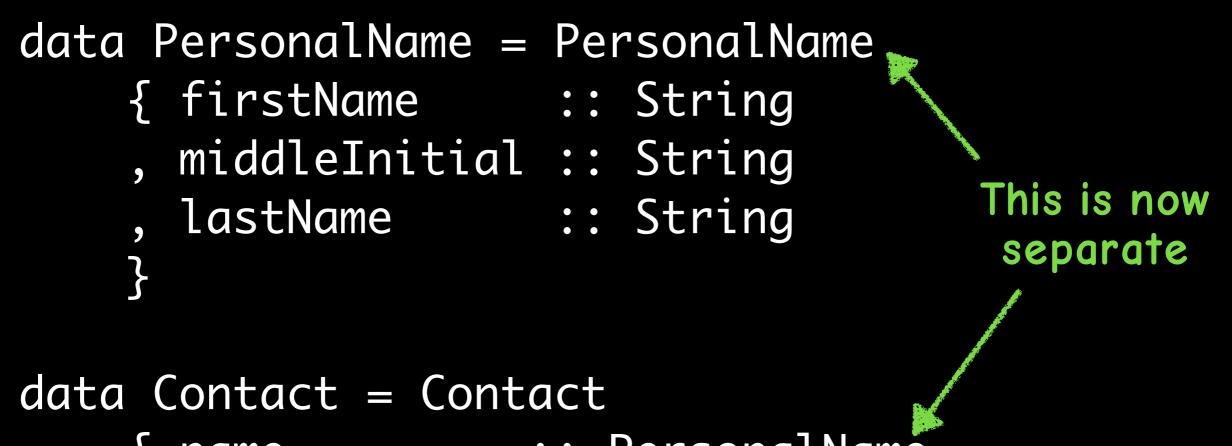
 $\mathbb{W} \mathbb{O} \mathbb{O}$

- { firstName :: String
- , middleInitial :: String
- , lastName :: String
- , emailAddress :: String As are
 , isVerified :: Bool these
 }

There are lots of constraints lurking

- Teasing these out can be real work!
- Communicating with the domain expert is essential
- BUT! FP has great answers for many situations

Factor things out



- { name :: PersonalName
- , emailAddress :: String
- , isVerified :: Bool
- }

Business Rule++

data PersonalName = PersonalName

- { firstName :: String
- }

- middleInitial :: Maybe String
- lastName :: String

You don't have to have a middle name

data Contact = Contact

- :: PersonalName { name
- emailAddress :: String
- isVerified :: Bool

}

"We got some empty names"

<u>data PersonalName = PersonalName</u>

- { firstName :: String
- }

- middleInitial :: Maybe String
- lastName :: String

Do we really want ANY string?

- :: PersonalName { name
- emailAddress :: String
- isVerified :: Bool ,
- }

Smart constructors A do-nothing wrapper newtype NonEmptyStr = NES String mkNonEmptyString :: String -> Maybe NonEmptyStr mkNonEmptyString s 1 length s > 0 = Just (NES s) otherwise = Nothing The smart constructor guards creation of our type

Names: yes!

data PersonalName = PersonalName

- lastName }
- { firstName :: NonEmptyStr
 - middleInitial :: Maybe String
 - :: NonEmptyStr

Note lack of "Maybe" at this point, we've already checked

- :: PersonalName { name
- emailAddress :: String
- isVerified :: Bool
- }

"We got some bad email addresses"

data PersonalName = PersonalName

- }
- { firstName :: NonEmptyStr
 - middleInitial :: Maybe String
 - lastName :: NonEmptyStr

data Contact = Contact

- :: PersonalName { name
- emailAddress :: String
- isVerified :: Bool

We can do better

}

Make illegal states unrepresentable

newtype Email = Email String

mkEmail :: String -> Maybe Email
mkEmail s = do
 match <- s =~~ ".*@example.com\$"
 return (Email match)</pre>

More smart constructors! this would be the only function exported for creating 'Email's

Email: yes!

data PersonalName = PersonalName

- }
- { firstName :: NonEmptyStr
 - middleInitial :: Maybe String
 - lastName :: NonEmptyStr

data Contact = Contact

- :: PersonalName { name
- emailAddress :: Email
- isVerified :: Bool
- }

We now know this is an Email

Business Rule++

```
data PersonalName = PersonalName
   { firstName :: NonEmptyStr
    , middleInitial :: Maybe String
    , lastName :: NonEmptyStr
   }
```

data Contact = Contact

- { name
- :: PersonalName
- , phone :: String
- , emailAddress :: Email

```
, isVerified :: Bool
}
```

Phone plz.

"Well they don't have to have a phone, but we want to contact them"

data PersonalName = PersonalName

{ firstName :: NonEmptyStr

```
}
```

- , middleInitial :: Maybe String
- , lastName :: NonEmptyStr

data Contact = Contact

- { name
- :: PersonalName
- , phone :: Maybe String
- emailAddress :: Email

```
, isVerified :: Bool
}
```

Phone plz?

"...and we'd prefer a phone number, but having both is OK"

```
data PersonalName = PersonalName
  { firstName :: String
  , middleInitial :: Maybe String
  , lastName :: String
  }
```

data Contact = Contact

```
{ name :: PersonalName
, phone :: Maybe String Hmm, this
, emailAddress :: Maybe Email Move Email Address
, isVerified :: Bool
}
```

be fixed up

Algebraic Data Types and a smart constructor... newtype Phone = Phone String 3 ways to construct data ContactInfo = a value of type ContactInfo EmailOnly Email PhoneOnly Phone EmailAndPhone Email Phone

Make Email more coherent Wrap *Email* in a type that captures the newtype VerifiedEmail = *isVerified* constraint VerifiedEmail Email verifyEmail :: Email -> VerifiedEmail Only way to get data ContactInfo = a VerifiedEmail EmailOnly VerifiedEmail PhoneOnly Phone EmailPhone VerifiedEmail Phone Use

Much better

data PersonalName = ...

data ContactInfo = EmailOnly VerifiedEmail I PhoneOnly Phone I EmailPhone VerifiedEmail Phone

- :: PersonalName name $\left\{ \right.$
- , contact :: ContactInfo }

"Not all contacts are of the same reliability..."

data PersonalName = ...

data ContactInfo = EmailOnly VerifiedEmail I PhoneOnly Phone EmailPhone VerifiedEmail Phone Want a 0 to 5 rating data Contact = Contact < :: PersonalName name \mathbf{d} contact :: ContactInfo , }

```
"Not all contacts are of
smart
constr. the same reliability..."
  mkStars :: InBounds n => n -> Stars n
  mkStars = Stars
  addStar :: InBounds (S n) => Stars n
          -> Stars (S n) All the action is at the
                              type level. There are no
  addStar = Stars
                               useful values around!
  removeStar :: InBounds n => Stars (S n)
             -> Stars n
  removeStar _ = Stars
  data Stars n = Stars
              "n" is a phantom type
```

Stars: yes!

- data PersonalName = ...
 data ContactInfo = ...
- data Contact = Contact

,

- { name :: PersonalName
- , contact :: ContactInfo
 - rating :: Stars Zero

Must start at zero

*[Some type-level hackery omitted]

- We can enforce 0 to 5 stars at *compile* time
- This isof questionable "worth-it-ness"
 - But 100% cool
- Actually can't be tested!
 - Any code testing an illegal out-of-bounds condition *won't compile* (as intended)

won't compile?

This test is actually
happening in the
type system
main = hspec \$ do
describe "Stars" \$ do
it "Adding stars works" \$ do
addStar (mkStars s4) `shouldBe` (mkStars s5)

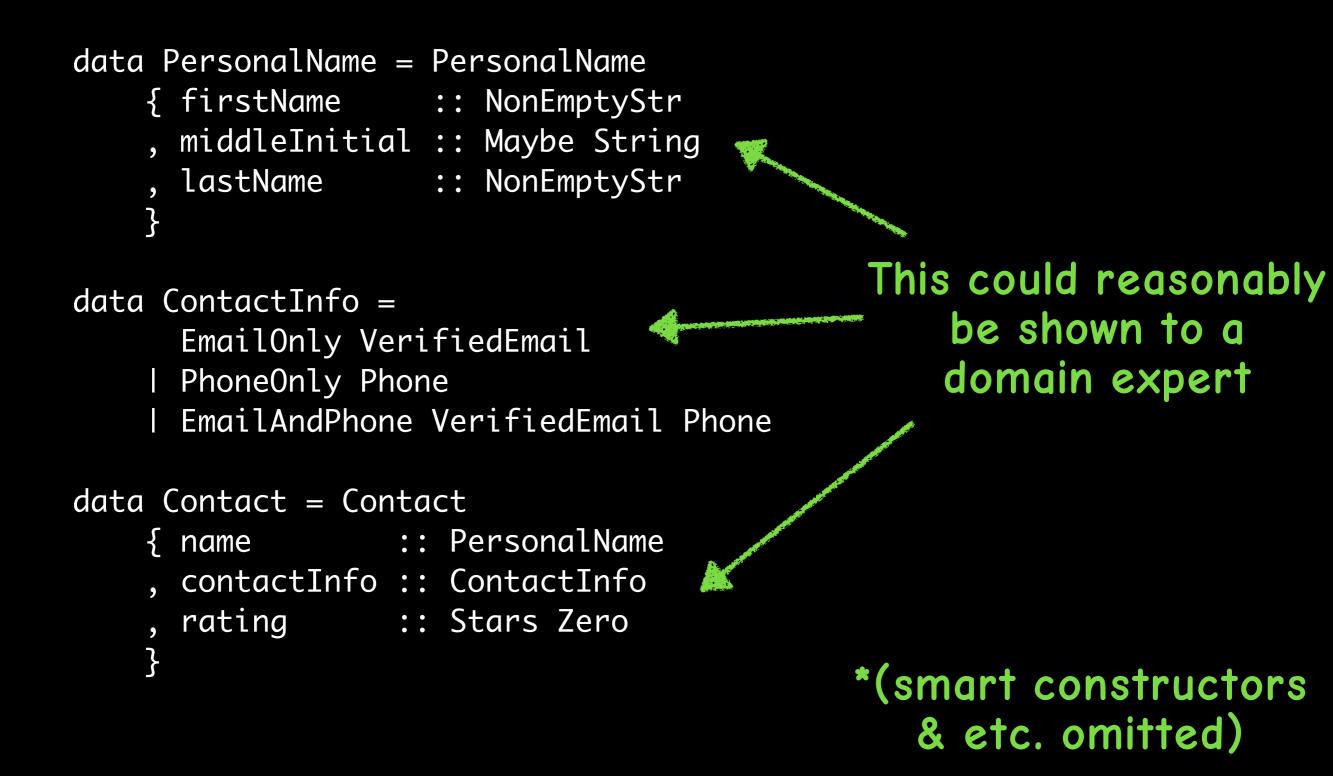
-- it "Can't compile this test" \$ do
 -- addStar (mkStars s5) `shouldBe` undefined

This failing test can't even be written

Review: went from this...

- { firstName :: String
- , middleInitial :: String
- , lastName :: String
- , emailAddress :: String
- , isVerified :: Bool
- } deriving (Show, Eq)

Review: to this.*



Review

- Overall: 180 lines
 - \sim 20 lines of type definitions
 - ~ 40 lines of smart constructors
 - ~40 lines of custom show functions (can be automatically written for you)
 - ~50 lines of comments/whitespace
 - ~30 lines gratuitous type hackery (this was just for fun)

Review

- Gained a lot of clarity into the business domain
 - We can talk very precisely with the client using concrete and specific data types
- Refactorable, testable, and intention-revealing
- Unvalidated data is *excluded* from the application before it ever enters
 - If we have a *Contact* we know it's good (been validated)

Thanks!

- Based heavily on: <u>Domain Driven Design</u>, F# and <u>Types</u>
 - Okay, it's basically just a translation of the above (excellent) talk into Haskell
- Unit testing isn't enough
- <u>http://www.haskell.org/haskellwiki/</u> <u>Smart_constructors</u>
- <u>http://okmij.org/ftp/Haskell/eliminating-array-</u> <u>bound-check.lhs</u> (<- not for the faint of heart)



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